

SHOT 1

①

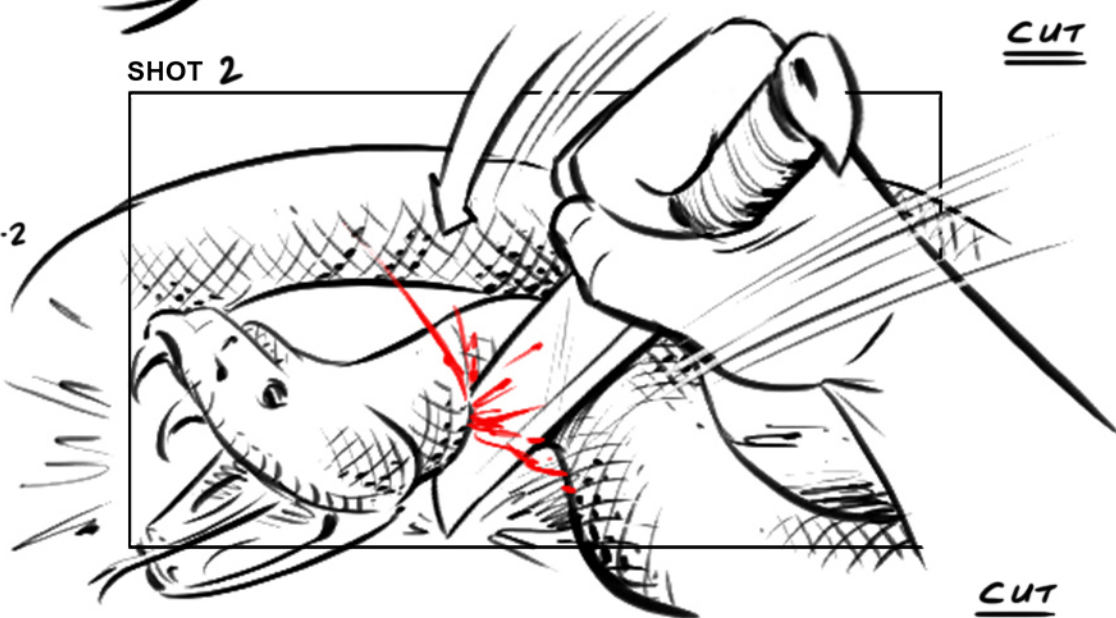
1-1



ECU RATTLESNAKE'S
HEAD TOWARDS CAM

SHOT 2

1-2

CUT

CU RATTLESNAKE
AS KNIFE STABS
DOWN, KILLING IT!

SHOT 3

1-3

CUT

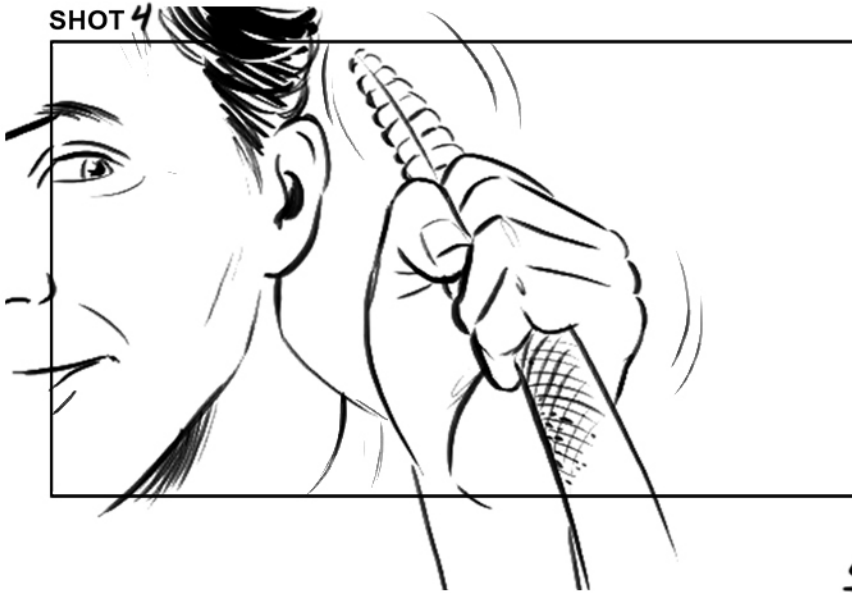
WS - TROY SHAKES
DEAD SNAKE TO
THE SKY

CUT

SHOT 4

①

1-4



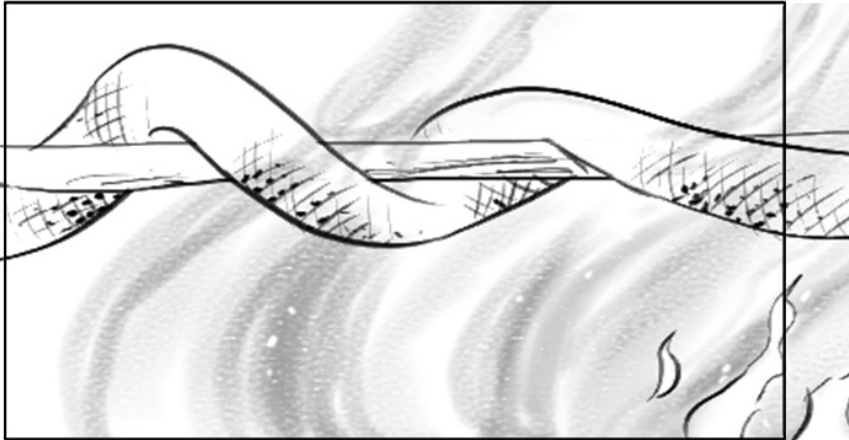
ECU - TROY SHAKES
RATTLE BY HIS EAR

CUT

< END SCENE 1 >

②

SHOT 1



2-1

ECU ON SNAKE
ON STICK ROASTING
OVER CAMPFIRE.

SLOW PAN RIGHT --

SLOW PAN RIGHT →

(CONT'D)

SHOT 1A (CONT'D)



2-1A

SLOW PAN RIGHT →

(CONT'D)

SHOT 1B (CONT'D)



2-1B

-- TO ECU TROY
(RACK FOCUS TO
TROY?)

SLOW PAN RIGHT →

CUT

②

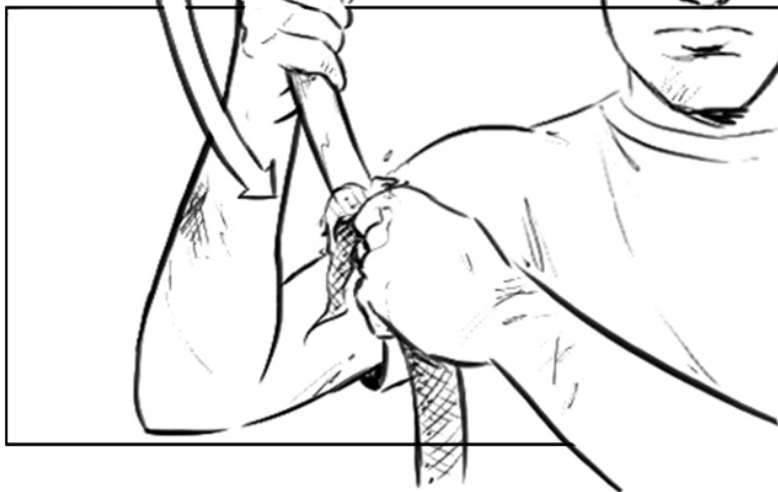
SHOT 2

2-2

ECU TROY WRITING
IN JOURNAL

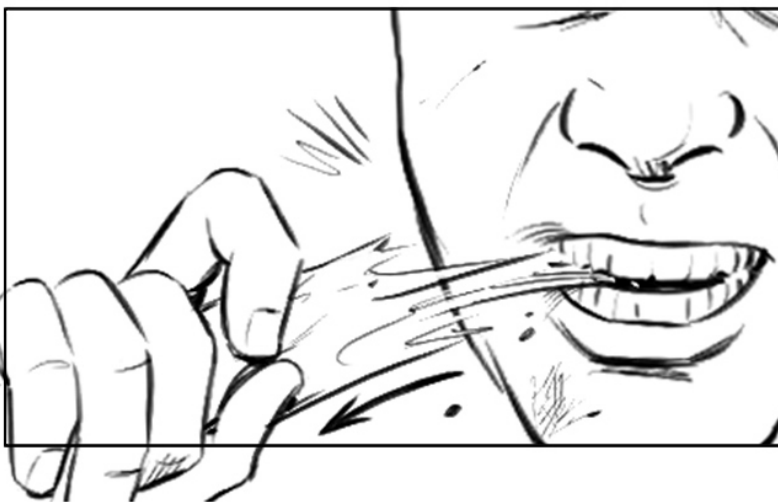
SHOT 3

2-3

CUTCU TROY STRIPPING
SKIN OFF COOKED
SNAKE

SHOT 4

2-4

ECU TROY
BITING INTO SNAKECUT

②

SHOT 5

2-5

WS TROY PACKING
HIS BELONGINGS

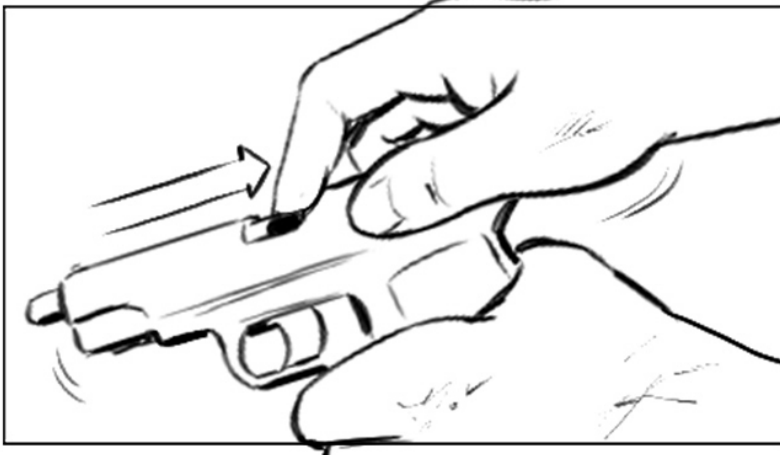
SHOT 6

2-6

CUTECU PISTOL
NO MAGAZINE--

SHOT 6 A (CONT.D)

2-6A



(CONT.D)

MOVES ACTION,
CHECKS SLIDECUT

②

SHOT 7

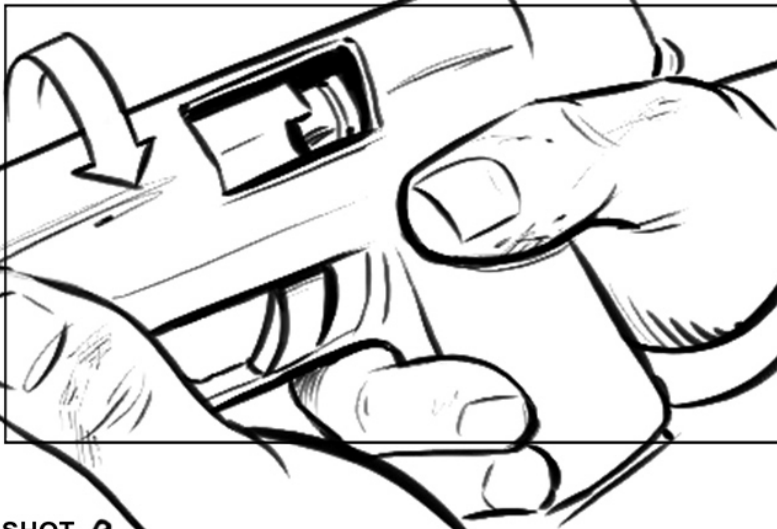


ECU TROY LOOKING
DOWN AT PISTOL --

2-7

CUT

SHOT 8



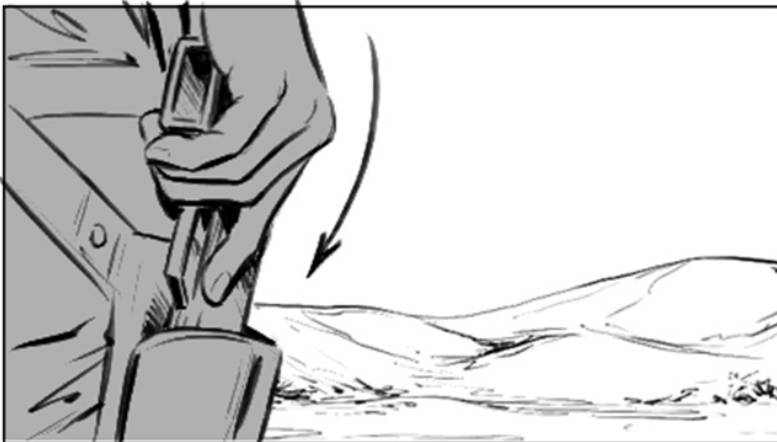
ECU PISTOL

-- ONE BULLET
IN CHAMBER

2-8

CUT

SHOT 9



ECU HOLSTER
AS TROY HOLSTERS
PISTOL

2-9

CUT

2

SHOT 10

2-10



EWS TROY MOVES
ON --

SHOT 10 A (CONT'D)

2-10A

CUT

-- DISAPPEARS INTO
MOUNTAINS

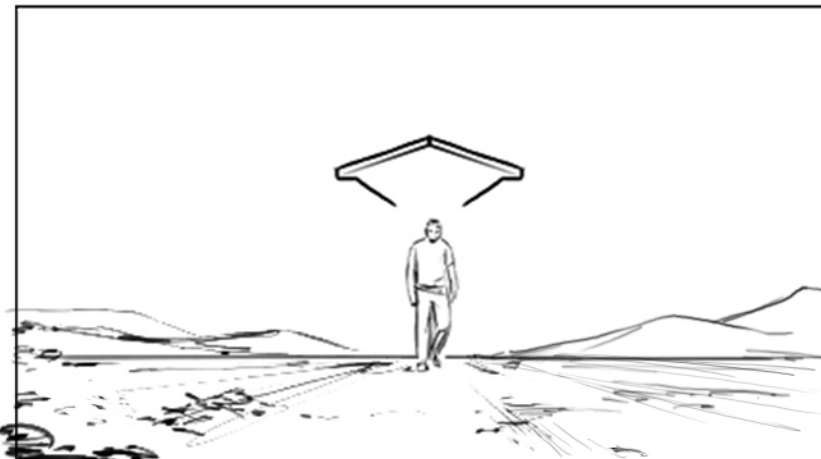
CUT

< END SCENE 2 >

③

SHOT 1

3-1



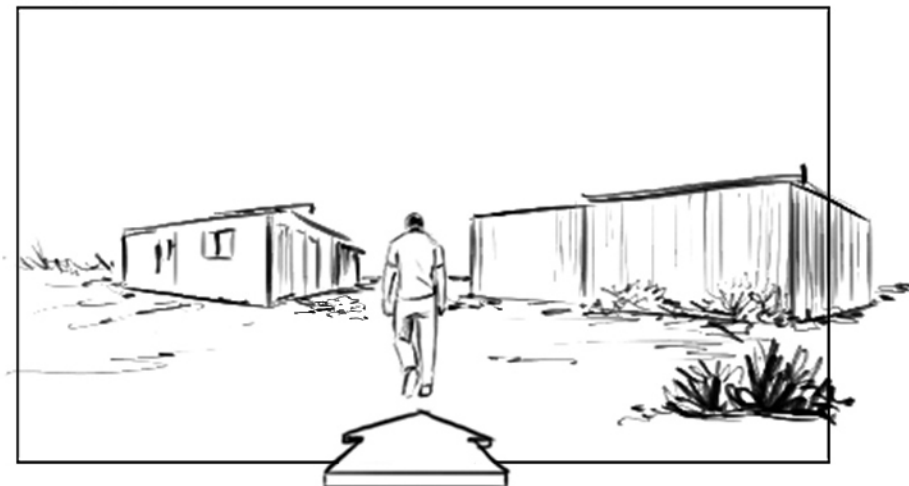
WS - LOW ANGLE

ASH AND BONES FROM
MASSACRE IN F.G.

CUT

SHOT 2

3-2



WS REV. ANGLE
FOLLOWING TROY AS
HE WALKS INTO
OUTPOST ALPHA

CUT

SHOT 3

3-3



ECU LOW ANGLE
TROY'S FEET AS HE
WALKS THRU ASH
AND BONES

CUT

③

SHOT 4

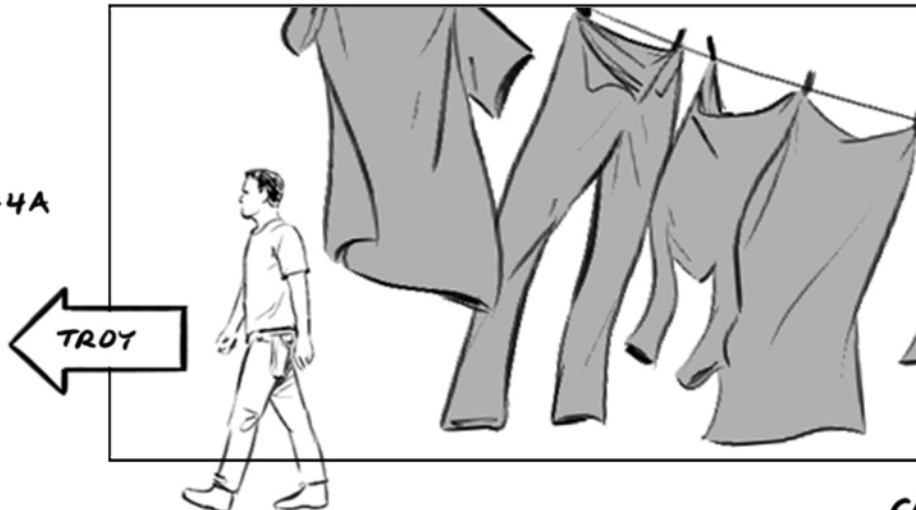
3-4



(CONT'D)

SHOT 4 A (CONT'D)

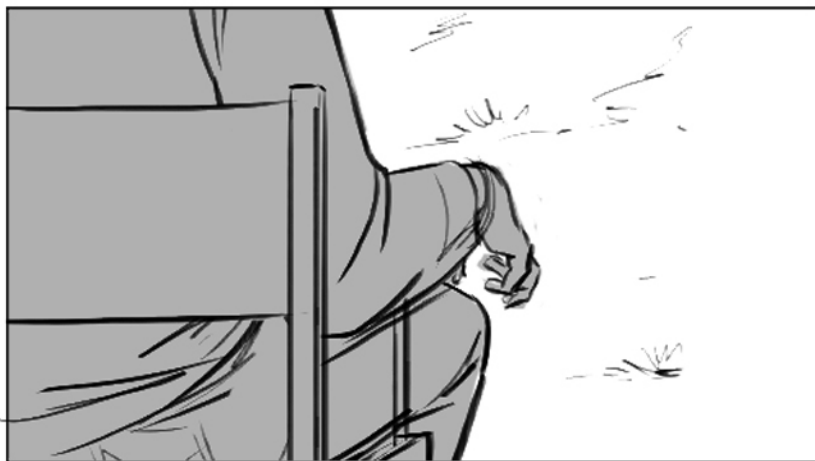
3-4A



CUT

SHOT 5

3-5

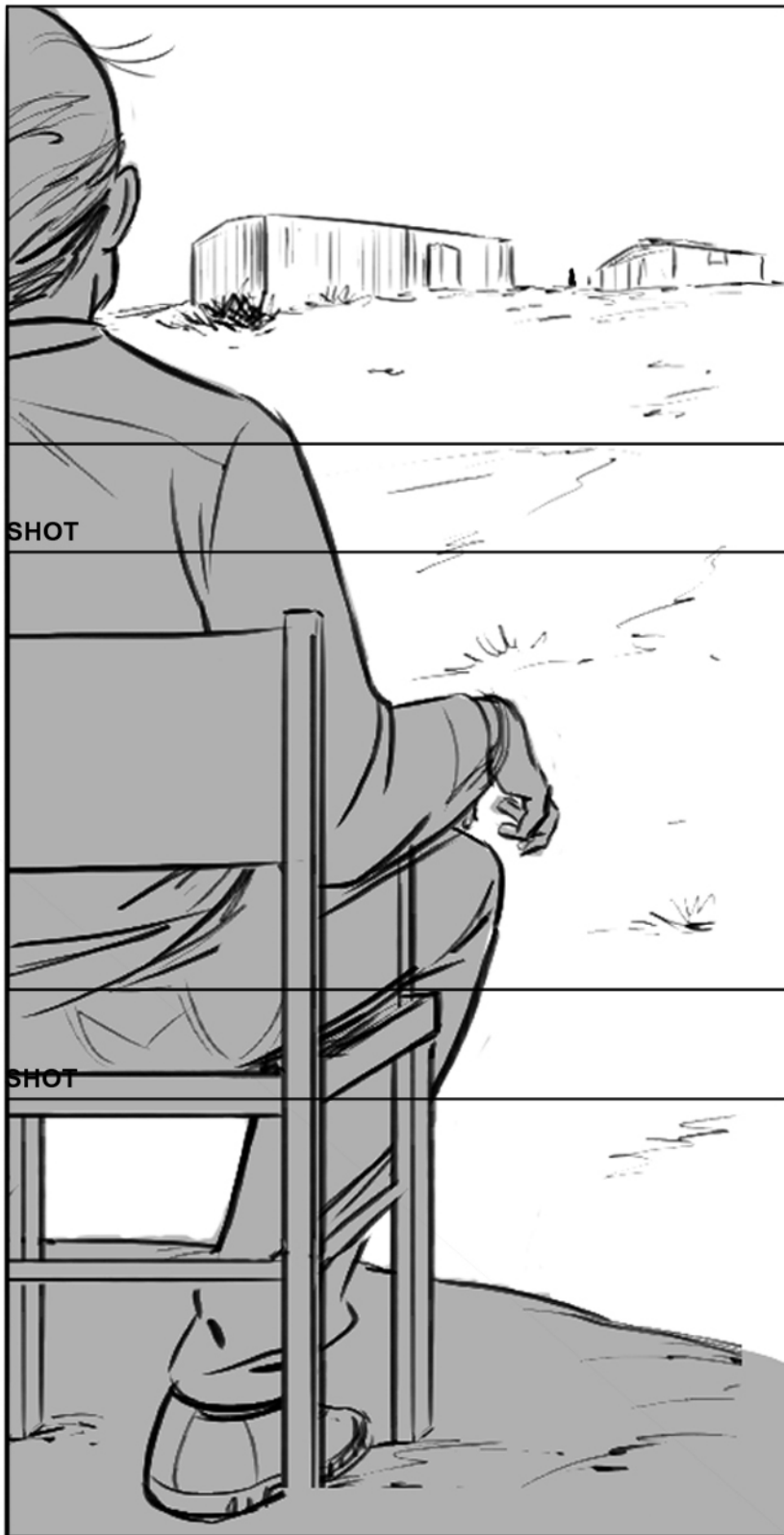


CU HAND OF
MUMMIFIED PHIL
MCCARTHY

(CONT'D) NEXT PAGE

SHOT 5A

3-5A



SHOT

3-5

SHOT

*

STOP

BOOM UP
FROM HAND TO
HEAD

CU HAND OF
MUMMIFIED PHIL
MCCARTHY

START

* OPTIONAL:

BOOM UP
FROM FOOT TO
HEAD

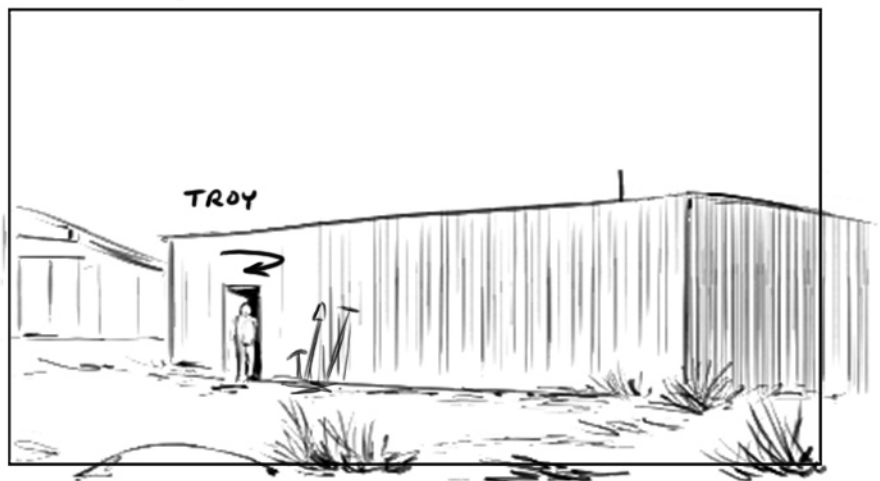
CUT

< END SCENE 3 >

④

SHOT 1 EXT. BARN

4-1

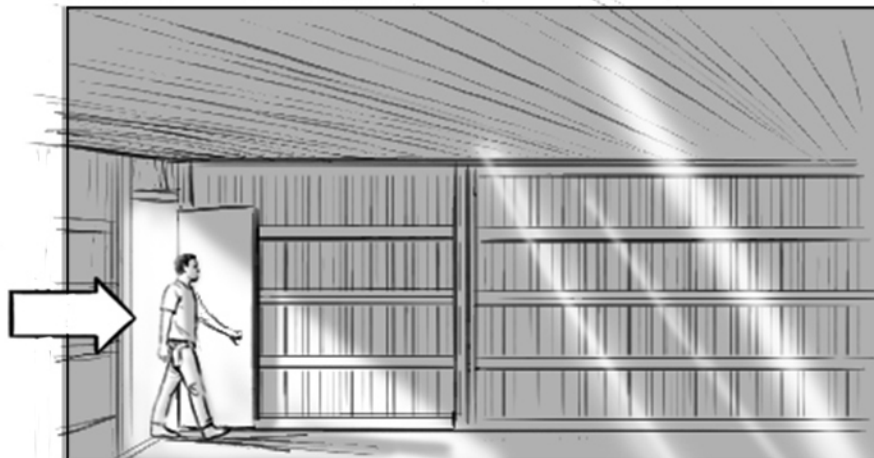


WS BARN
TROY OPENS DOOR--

CUT

SHOT 2 INT. BARN

4-2



WS INT. BARN
TROY ENTERS, BEAMS
OF SUNLIGHT STREAM
FROM HOLES --

TRACKING W/TROY

(CONT.O)

SHOT 2 A (CONT.O)

4-2A



TRACK W/TROY
AS HE WALKS WITH
PURPOSE --

TRACKING W/TROY

(CONT.O)

4

SHOT 2B (CONT'D)

4-2B



TRACK W/ TROY

AS HE WALKS WITH
PURPOSE --

-- CLIMBS INTO CAGE

TRACKING W/ TROY



CUT

SHOT 3

4-3



MS OVER PILE
OF TRASH IN CORNER
OF CAGE AS TROY
CLIMBS IN

CUT

SHOT 4

4-4

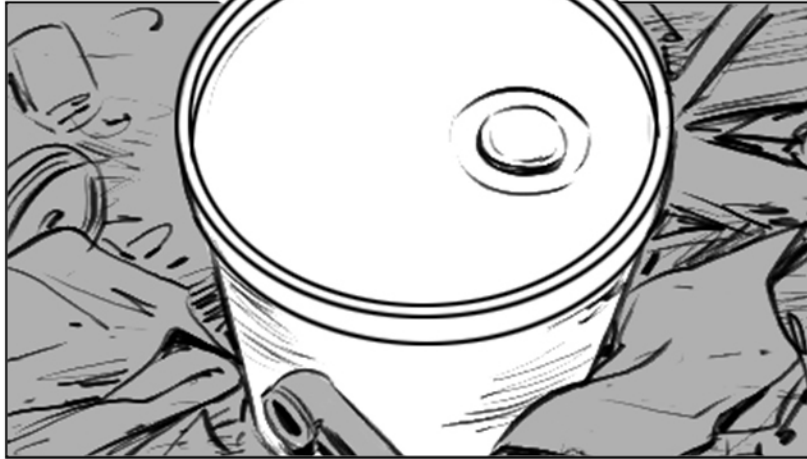


REV. ANGLE
OTS TROY ON
PILE IN CORNER
OF CAGE

CUT

4

SHOT 5



REV. ANGLE
LOW ANGLE CU TROY'S
REACTION

4-5

CUT

SHOT 6



CU BUCKET
BEING OPENED TO
REVEAL RATIONS!

4-6

CUT

SHOT 7



ECU TROY OPENS
CAN OF TUNA

4-7

CUT

4

SHOT 8

4-8



CU TROY EATING
TUNA--

(CONT.O)

SHOT 9

4-9



-- REMEMBER S
SOMETHING! LOOKS
TOWARDS HOUSE

SHOT 9A (CONT.O)

4-9A



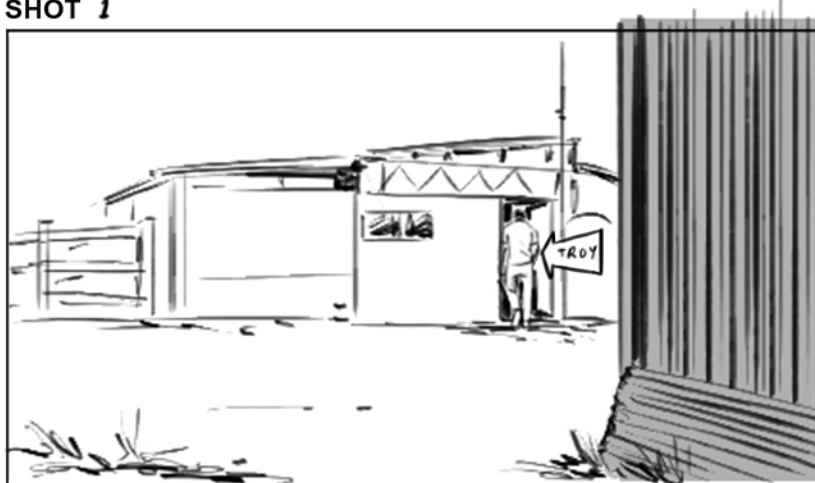
CUT

<END SCENE 4>

5

SHOT 1

5-1

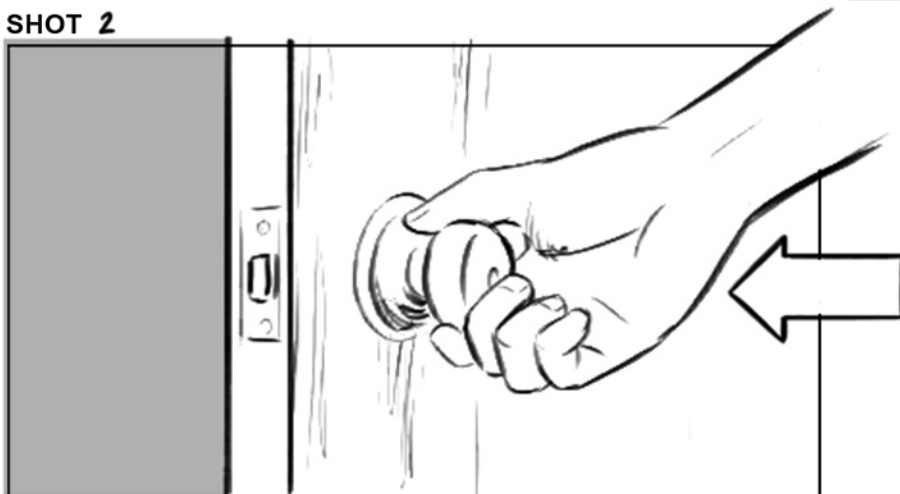


WS HOUSE AS TROY
ENTERS, BARN IN FG.

CUT

SHOT 2

5-2



ECU TROY'S
HAND OPENING DOOR

CUT

SHOT 3

5-3



TILT UP OR CUT
TO CU TROY WALKING
INTO HOUSE

(TRACK W/ TROY?)

(CONT.D)

⑤

SHOT 3A (CONT.O)

5-3A



-- CU TROY SEES
NEEDLEPOINT ON
WALL --

CUT

SHOT 4

5-4



PAN

TROY'S POV
ECU NEEDLEPOINT
TROY RUNS HIS
HAND OVER IT--

(CONT.O)

SHOT 4A (CONT.O)

5-4A



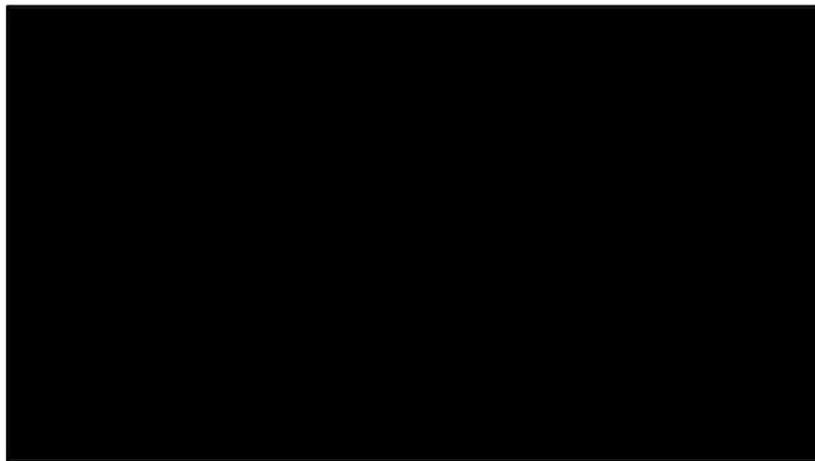
PAN

-- PAN W/ HAND
TO GROOVE IN WALL
PANEL!

CUT

⑤

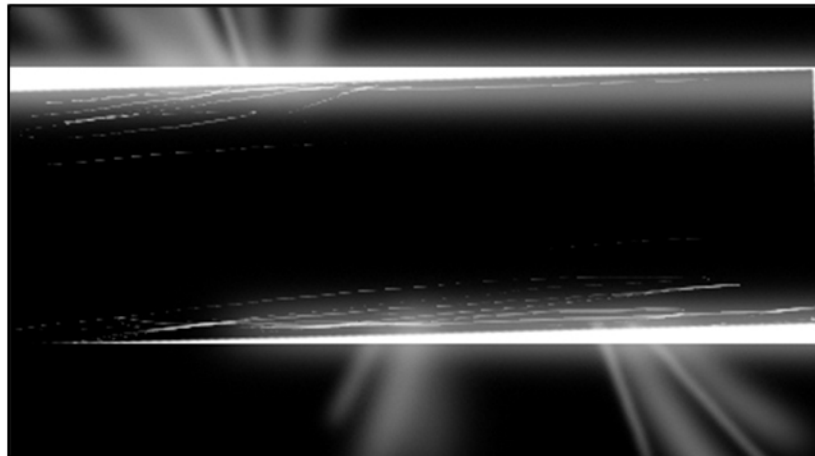
SHOT 5



GO PRO INSIDE
PANEL IN WALL--

5-5

SHOT 5 A (CONT.D)



(CONT.D)

-- TROY OPENS IT,
LIGHT POURS IN--

5-5A

SHOT 5 B (CONT.D)



(CONT.D)

-- TROY LIFTS IT
AWAY, SEES INSIDE--

5-5B

(CONT.D)

⑤

SHOT 5B (CONT.D)

5-5B

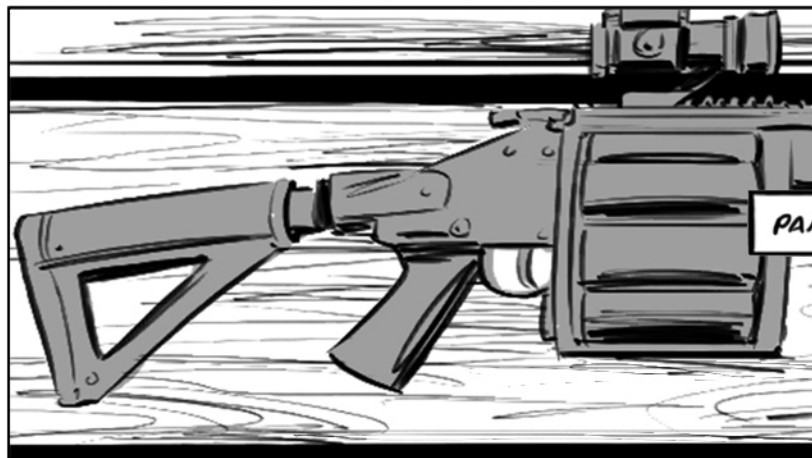


-- TROY WHISTLES!

CUT

SHOT 6 INSIDE WALL PANEL

5-6

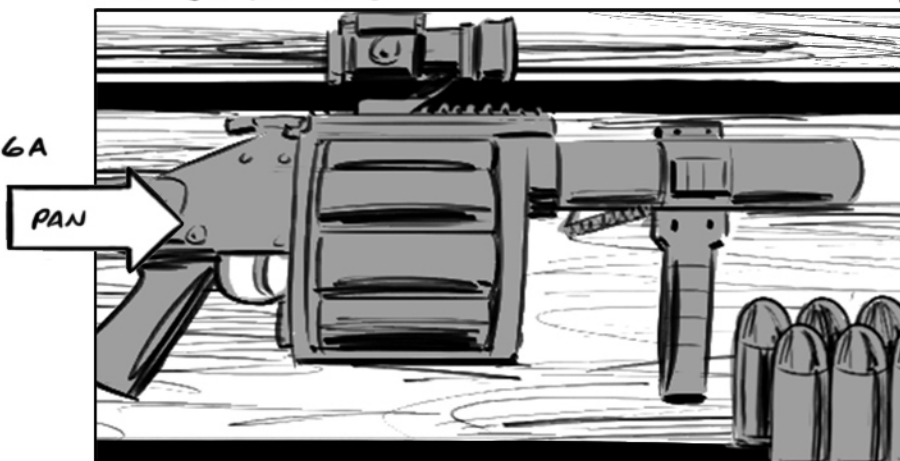


TROY'S POV
GRENADE LAUNCHER
SLOW PAN ALONG
IT TO --

(CONT.D)

SHOT 6A (CONT.D)

5-6A



SLOW PAN ALONG
IT TO --

-- GRENADES!

CUT

5

SHOT 7

5-7



CU TROY'S REACTION
SLOW SMILE?

SHOT 7A (CONT.O)

5-7A



(CONT.O)

ECU TROY'S REACTION

SHOT 7B (CONT.O)

5-7B



(CONT.O)

ECU TROY'S SMILE

* OPTIONAL: SHOT 7
COULD BE A SLOW
PUSH IN AS HE
SMILES

CUT

< END SCENE 5 >