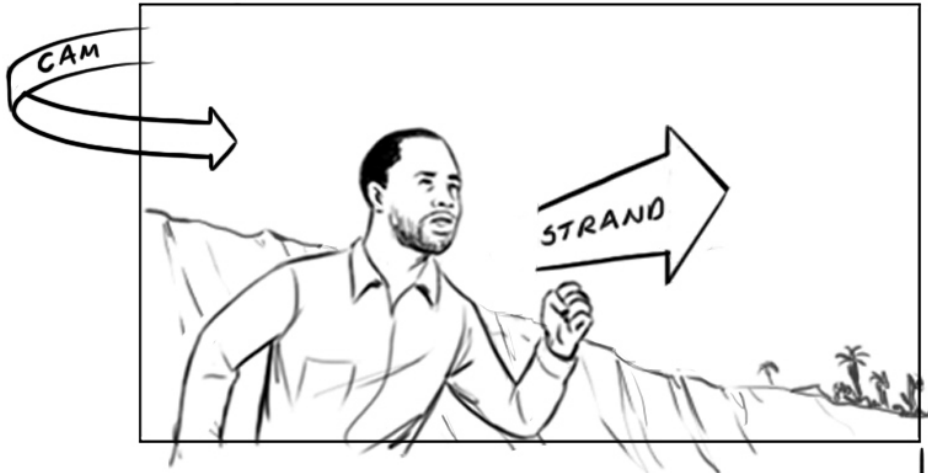


SHOT 1



3/4 MS STRAND
RUNNING ON BEACH
TOWARDS ABIGAIL.

(CAM COUNTERS HIS RUN)

(CONT.O)

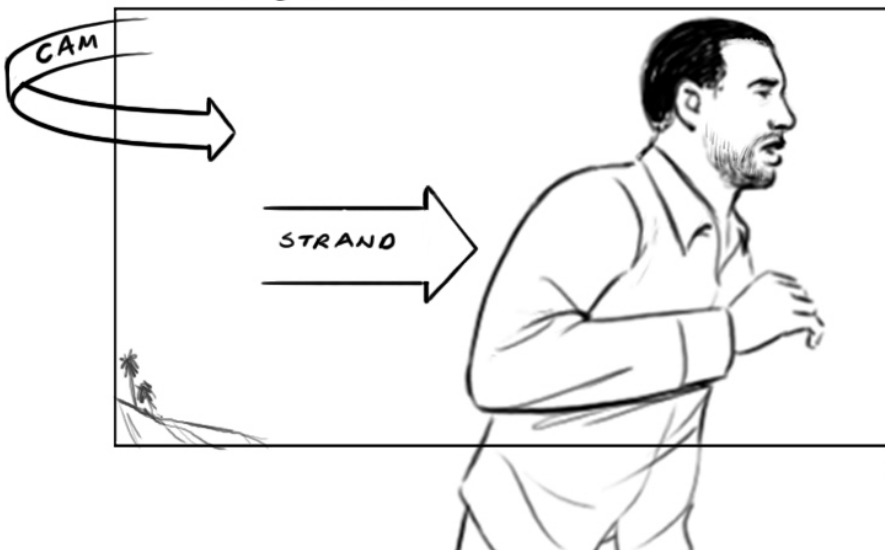
SHOT 1 A (CONT.O)



-- RUNS TOWARDS
CAM --

(CONT.O)

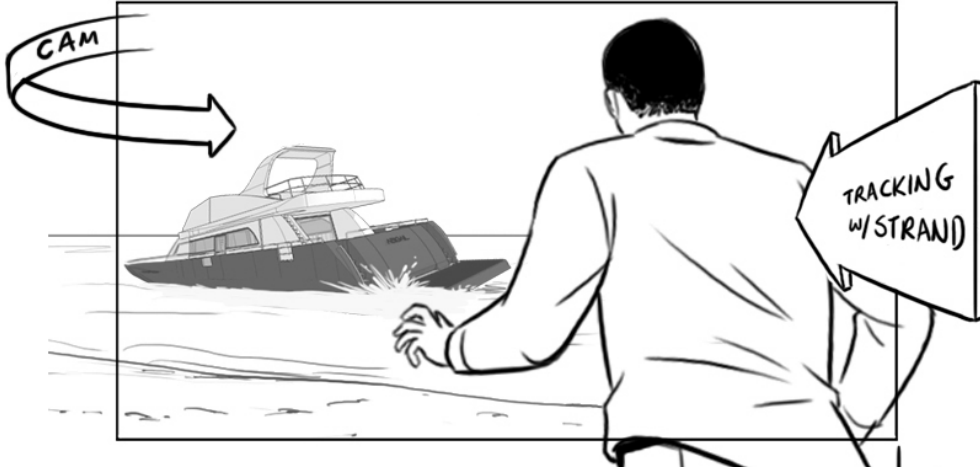
SHOT 1 B (CONT.O)



-- PAST CAM --

(CONT.O)

SHOT 1C (CONT.O)



-- AWAY FROM CAM,
REVEALING ABIGAIL!

(CAM COUNTERS HIS RUN)

(CONT.O)

SHOT 1D (CONT.O)



-- RUNS INTO SURF!

(CONT.O)

SHOT 1E (CONT.O)



-- WADES OUT TO
BOAT!

CUT

SHOT 1.1



MS TRACKING W/ STRAND
CAM HALF UNDERWAY -
SPLIT SCREEN

STRAND

← TRACKING W/ STRAND

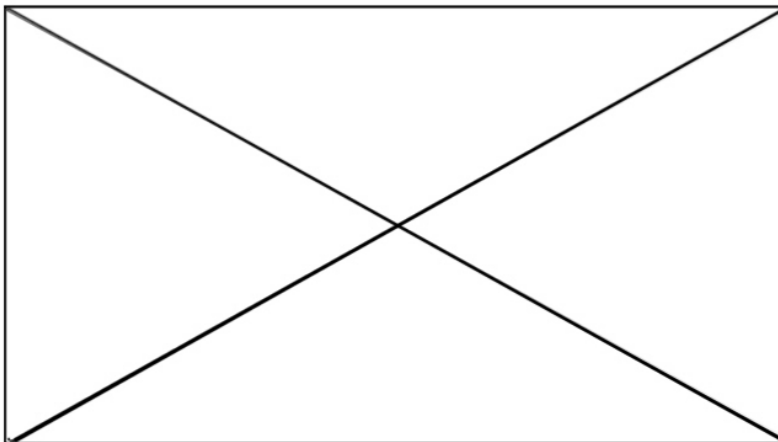
SHOT 1.1



ALT. FRAMING
(TIGHTER)

STRAND

SHOT



SHOT 2



MS CAM LEADING
STRAND

(HANDHELD)

SHOT 2 A

*
ALT



MCU CAM LEADING
STRAND

(HANDHELD)

SHOT 2 B

*
ALT

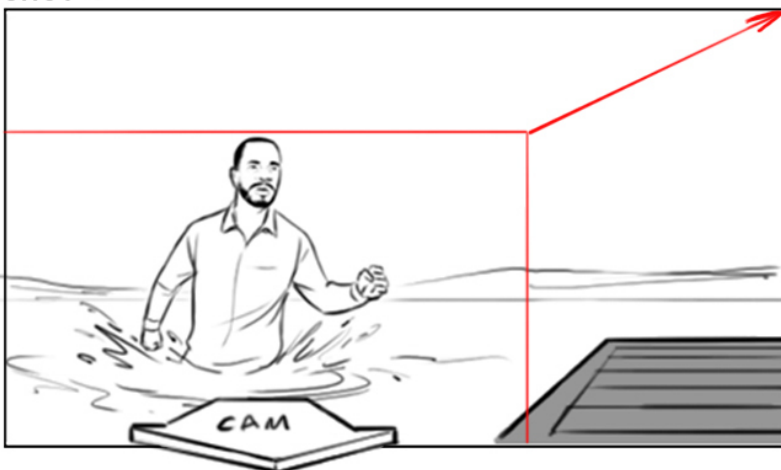


CU CAM LEADING
STRAND

(HANDHELD)

SHOT 2 C

*
ALT.



MWS CAM LEADING
STRAND

(HANDHELD)

* ALT. FRAMING

OR WE COULD PULL OUT
TO REVEAL SWIM DECK

CUT

SHOT 3



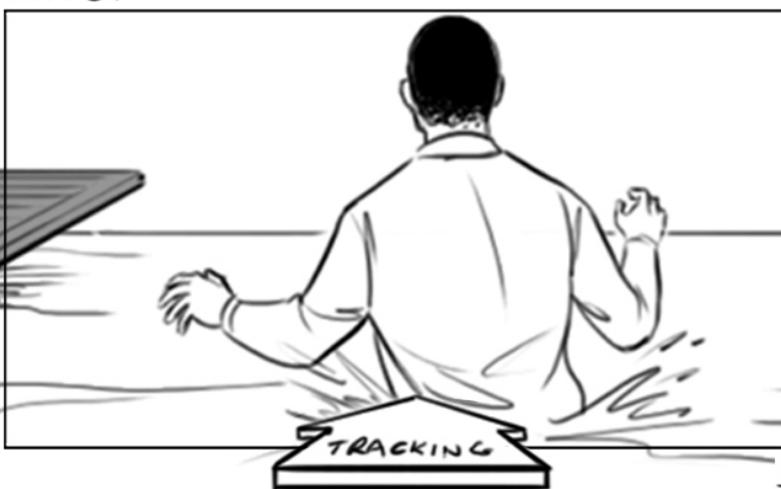
MS CAM FOLLOWING
STRAND AS HE
WADES OUT TO
BOAT

(HANDHELD)

CUT

SHOT 3 ALT

*
ALT.



* ALT. FRAMING
SHOW SWIM DECK

MS CAM FOLLOWING
STRAND AS HE
WADES OUT TO
BOAT

(HANDHELD)

CUT

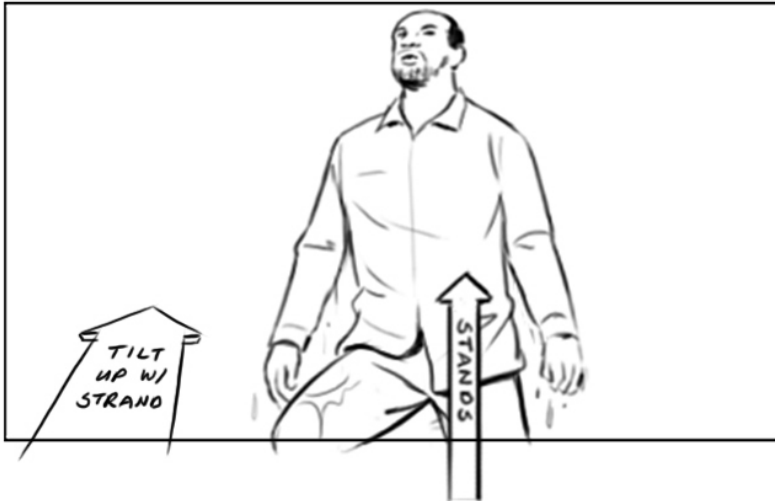
SHOT 4



MS SWIM DECK
AS STRAND PULLS
HIMSELF UP--

(CONT.O)

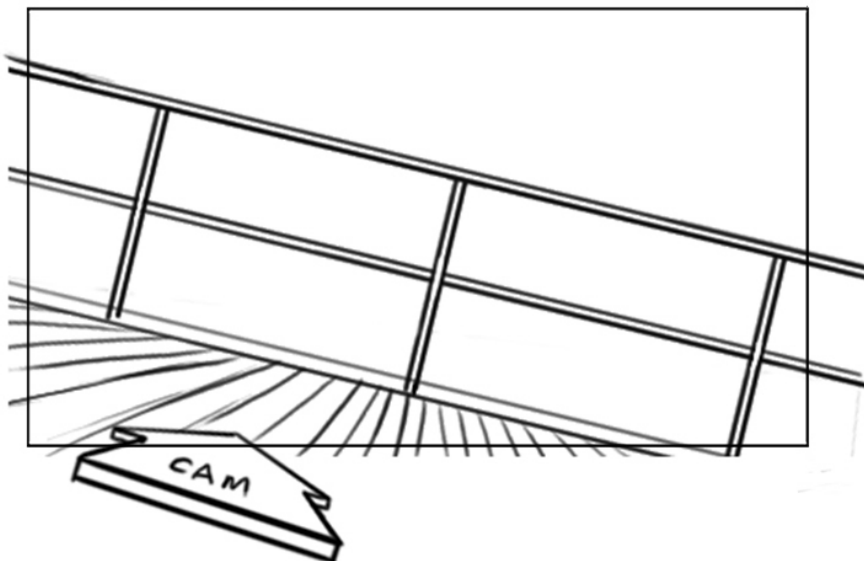
SHOT 4 A (CONT.O)



-- TILT UP WITH STRAND
AS HE STANDS UP
INTO LOW ANGLE
HERO SHOT

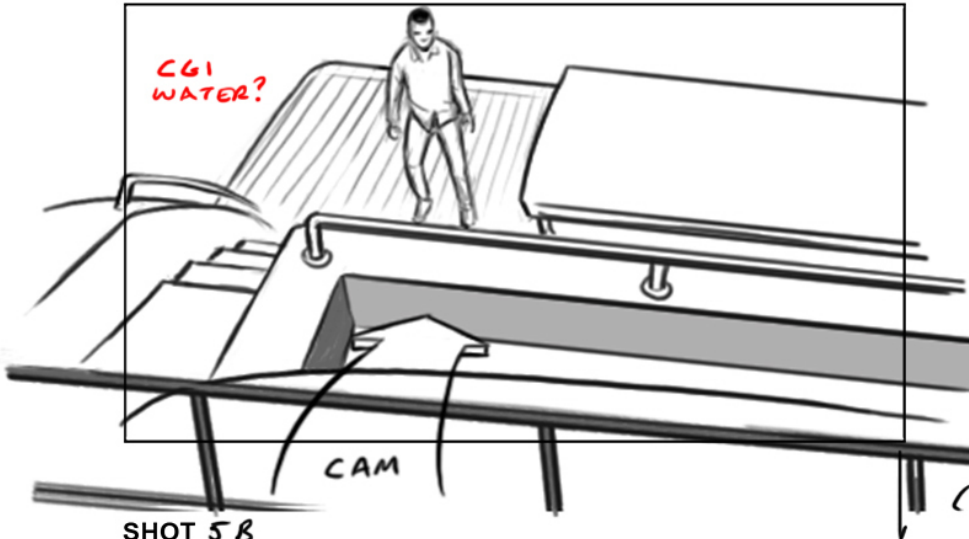
SHOT 5 LOW ANGLE

CUT



CAM FLIES ALONG TOP
DECK TO REAR RAILING--

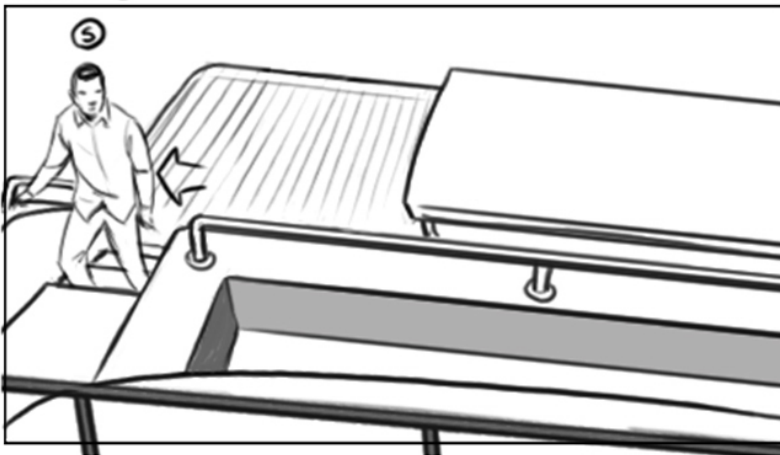
SHOT 5 A



-- CAM FLIES OVER
REAR RAILING OF
TOP DECK DOWN
ON STRAND --

(CONT'D)

SHOT 5 B



-- STRAND WALKS
UP TO LOWER DECK --

SHOT 6 OTS



-- SEES INFECTED IN
SALON!

CUT

CUT

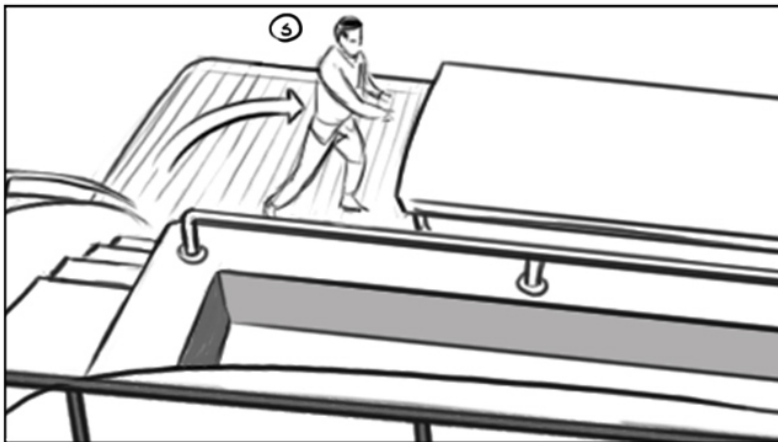
SHOT 7 MS



REV. ANGLE INSIDE
SALON THRU INFECTED
TO STRAND!

CUT

SHOT 8 WS



WS HIGH ANGLE
DOWN FROM TOP
DECK AS STRAND
GOES DOWN TO
GARAGE

CUT

SHOT 9



DIVE
KNIFE

SPEAR GUN

INT. GARAGE AS
STRAND DUCKS
INSIDE --

(DIVE KNIFE AND SPEARGUN
IN F.G.)

(CONT'D)

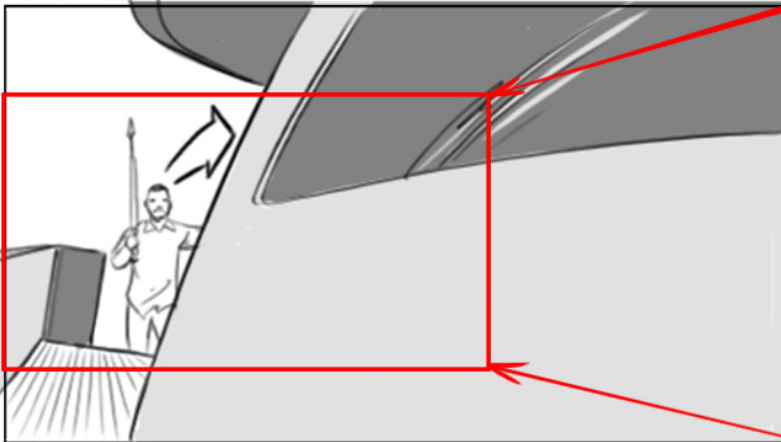
SHOT 9A (CONT.O)



-- GRABS SPEAR GUN
AND DIVING KNIFE.

CUT

SHOT 10



LOW ANGLE ON
RIGHT SIDE OF BOAT
AS STRAND ASCENDS
WITH WEAPONS

(CONT.O)

SHOT



WS SAME ACTION

CUT

SHOT 11 -



MWS FOLLOWING
STRAND INTO SALON

(CONT.D)

SHOT 11 A (CONT.D)



ZOLLY (DOLLY/ZOOM)
TO BRING INFECTED
AND BG CLOSER TO
STRAND.

CUT

SHOT 12



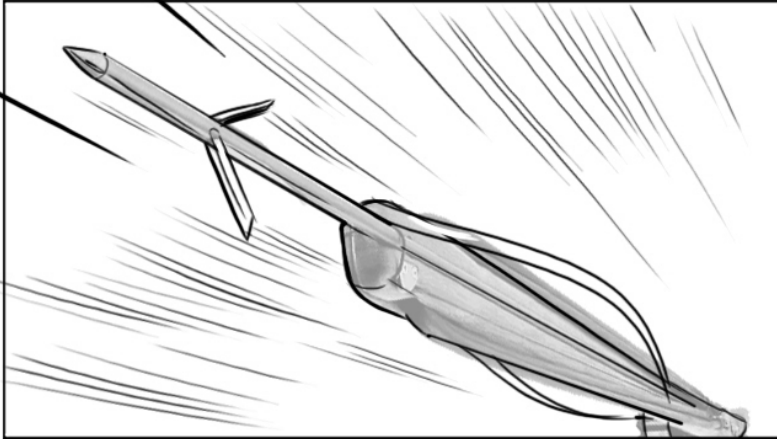
CU STRAND AS
HE RAISES SPEAR GUN
PUSH IN ON STRAND

(CONT.D)

SHOT 12 A (CONT.)

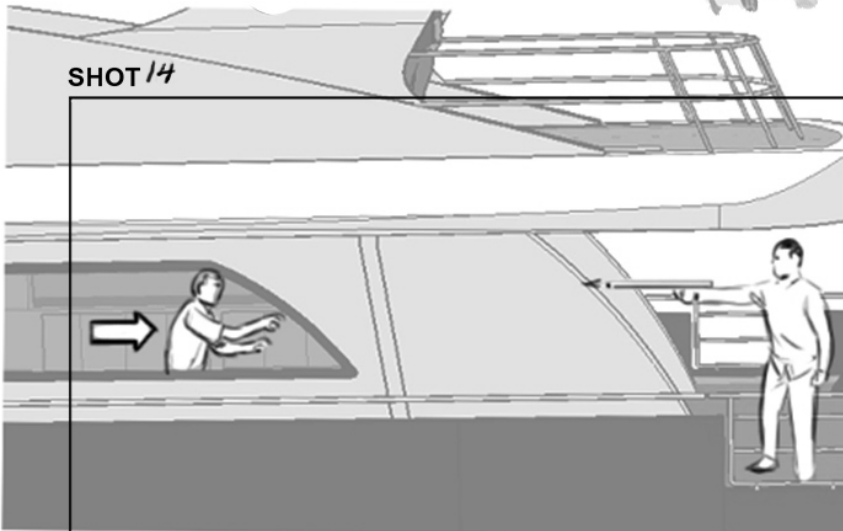
PUSH IN ON STRANDCUT

SHOT 13



CU SPEARGUN FIRING!

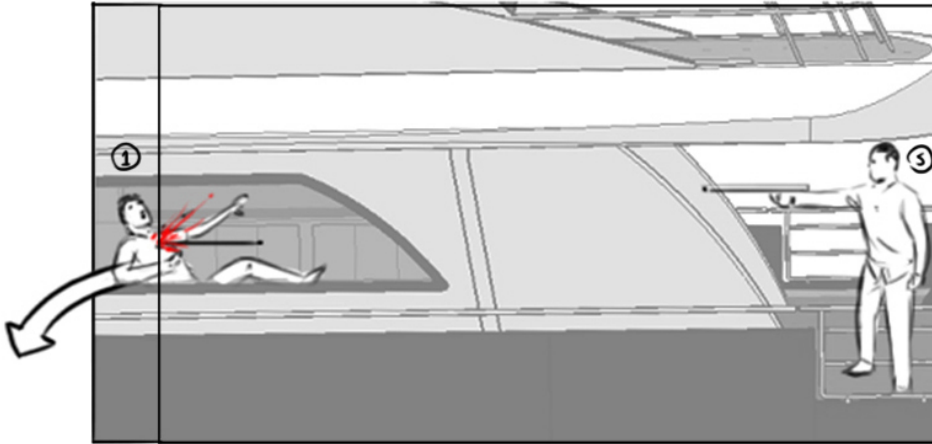
SHOT 14

CUT

WS SAME ACTION

(CONT.)

SHOT 14 A (CONT.O)



-- INFECTED #① IS
THROWN BACKWARDS
W/ SPEAR IN HEAD!

PAN LEFT W/ SPEAR

CUT

SHOT 15



WS SPEAR SKEWERS
#① TO SIDE WALL

*SHOW SPEAR HIT
(IF POSSIBLE?) CGI?

IF NOT, WHIP PAN TO
STATIC SPEAR

CUT

SHOT 16



REV. ANGLE FROM
OUTSIDE BOAT TO
STRAND, OTS #① DEAD

STRAND DISCARDS EMPTY
SPEARGUN AS #②
ATTACKS HIM

CUT

SHOT 17



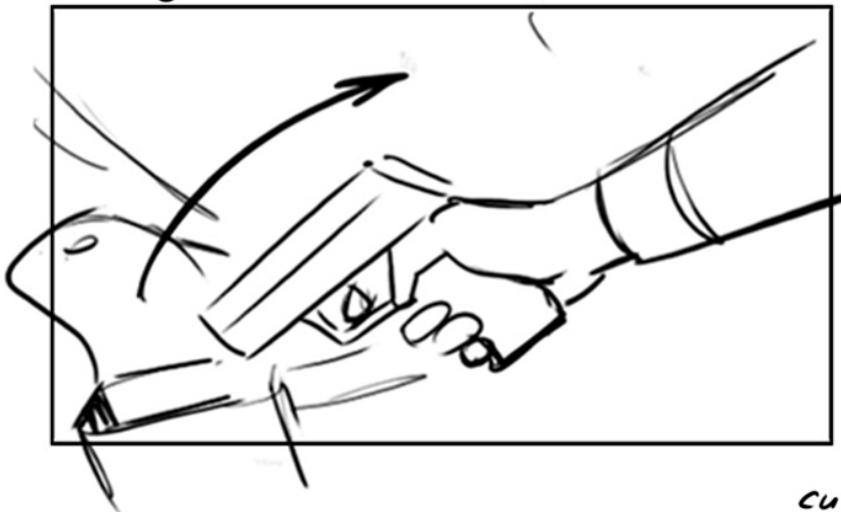
MS STRAND SLAMS
#2 TO TABLE AS
HE DRAWS KNIFE --

SHOT 17 A



-- STABS #2 IN BASE
OF NECK!

SHOT 18

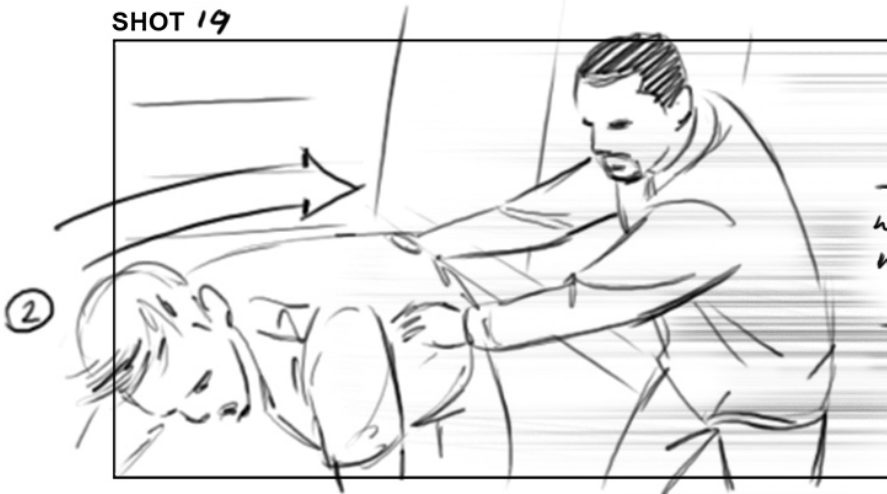


CUT

INSERT SHOT OF
STRAND GRABING
GUN!

CUT

SHOT 19



MS WHIP PAN
W/ #2 AS STRAND
THROWS HIM--

WHIP PAN
W/ THROW

(CONT.D)

SHOT 19A

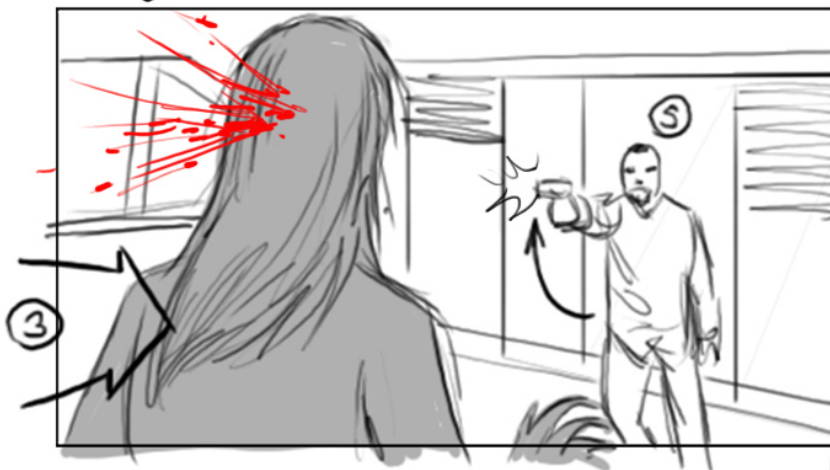


WHIP PAN
W/ THROW

-- AGAINST SIDE
OF BOAT!

CUT

SHOT 20



MS BEHIND #3
AS SHE ATTACKS,
GETS SHOT--

(CONT.D)

SHOT 20A (CONT'D)



-- FALLS O.S.
AS STRAND SPINS
TO AIM BEHIND
HER--

CUT

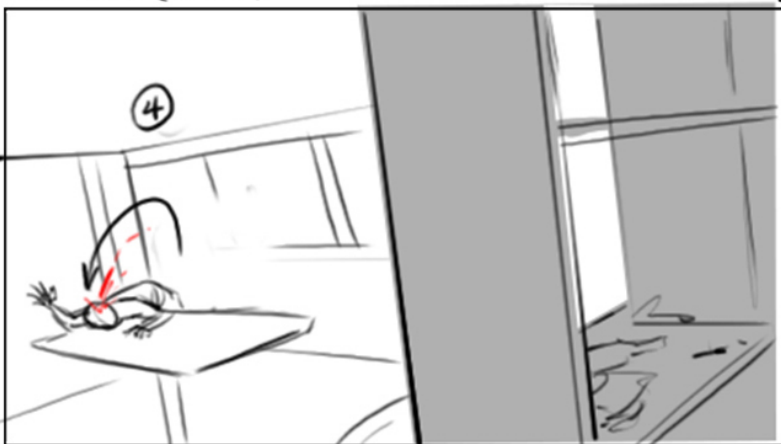
SHOT 21



WS PAST BOOK CASE/
BAR AS # 4 IS

SHOT--

SHOT 21A (CONT'D)



(CONT'D)

-- FALLS ONTO
TABLE, DEAD!

(CONT'D)

SHOT 21B (CONT'D)



#5 EMERGES
SUDDENLY!

CUT

SHOT 22



CU #5

(CONT'D)

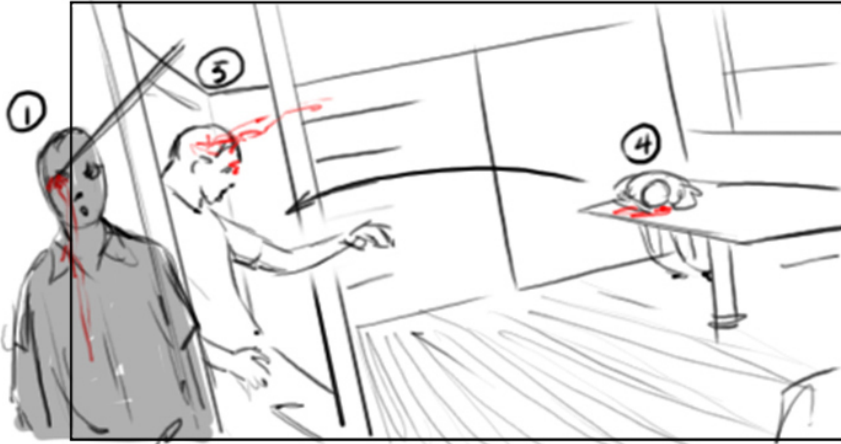
SHOT 22A (CONT'D)



#5 IS SHOT,
FALLS O.S. LEFT--

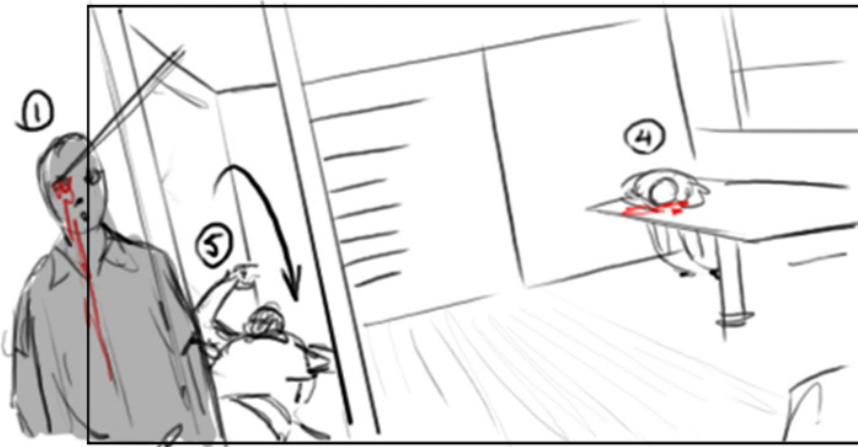
CUT

SHOT 23



-- CUT TO WS AS
#5 FALLS DOWN HILL,
HITS WALL, SPINS --

SHOT 23 A (CONT'D)



(CONT'D)

-- AND FALLS DOWN
STAIRS!

SHOT 24



CUT

REV. ANGLE THRU
BOOKCASE / BAR TO
STRAND

CUT

SHOT 25



MCU STRAND
HEARS NOISE BEHIND
HIM AND SPINS--

CUT

SHOT 26



-- TO SEE #⑥
COMING IN DOOR
BEHIND HIM!

(CONT'D)

SHOT 26A (CONT'D)



SHOOTS #⑥!

CUT

SHOT 27

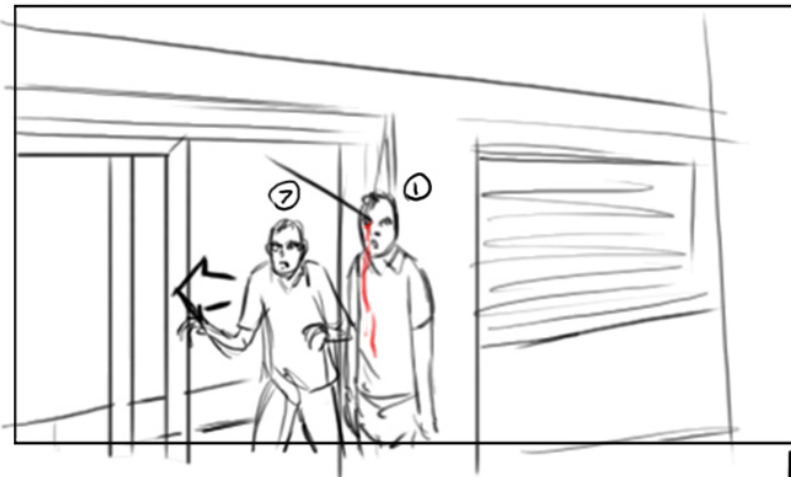


(REV. ANGLE)
WS LOW ANGLE
ON DECK AS #6
FALLS DEAD!

(TEASE #7 COMING IN
SIDE DOOR)

CUT

SHOT 28



MS #7 ENTERS --
(#1 STILL DEAD)

SHOT 28A (CONT.O)



(CONT.O)

-- GETS SHOT!

(CONT.O)

SHOT 28 B (CONT.O)



-- FALLS OVER SIDE!

SHOT 28 C (CONT.O)



(CONT.O)

SHOT 29



CUT

FINAL SCORE:
STRAND 7, ZOMBIES 0

(SHOULD BE 8 TOTAL?)

CUT